SNS-8H-USA

Suzuka Bhours.



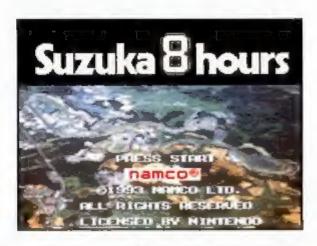
INSTRUCTION BOOKLET

namco

SUPER NINTENDO.

# Suzuka 8 hours...

Anyone can ride fast. It takes a special kind of maniac to push a bike for hours at a time. If you're reading this you're one of those maniacs or you what to be. So what are you waiting for? You didn't get this game to read this junk. You're here to race. Grab your leathers and hit the



track. Pull as many laps as you can, as fast as you can, and you might just end up a winner. Drag that knee!

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## JUMPING INTO ACTION

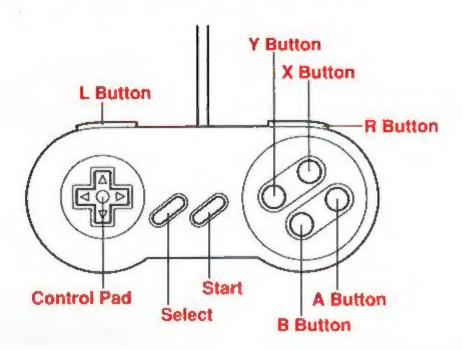
Press Start to advance to Title screen



- Press Start to advance to Mode Select screen
- Use Control Pad to highlight the mode you wish to play and press Start
- Use Control Pad and A to enter name then press Start
- Use Control Pad to highlight the race duration you want then press Start
- Use Control Pad to highlight the course you want then press Start
- Use Control Pad and A to choose your bike then press Start
- Go for it!

See "Gearing up for a Race" for more details.

## RACING CONTROLS:



## **Racing Controls**

#### A button:

Press to accelerate

### Y button:

Press to accelerate

#### B button:

Press to brake

Select: Pause

## Control Pad up and down:

Press up/down to shift up/down (manual transmissions only)



## RACING CONTROLS:

## Steering:

#### Basic:

- Normal turns: Press Control Pad Left/Right to lean left/right.
- Auto center: during any turn, release all pad & L/R buttons and bike will automatically return to center position.
- Steering tweak: Press L/R button only to slightly shift direction, best used on a straightaway to adjust your angle.



 Quick lean: Press Control Pad left/right and L/R button to lean hard left/right for quick turns.

### Advanced Techniques:

• Lean look: During a quick lean, release the pad while holding L/R button to lock the lean position. Lock is canceled when the Control Pad is pressed or when the L/R button is released.



45 degree lean right



center position



bike in skid/max lean position right

This is best used to keep the bike locked in one turn position for smooth cornering without having to fight leaning too far – which wastes time!

## RACING CONTROLS:

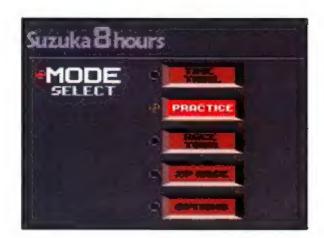


- warning lights for tires, brake pads, and fuel Indicates status of components. Red is bad!
- class of the cycle Indicates the class of the motorcycle you're currently riding.
- 3. lap number Number of laps completed.
- gear Indicates current gear.
- speedometer Indicates current speed.
- tachometer Indicates current RPM.
- position Indicates current position in the race.
- lap time Indicates the last lap time.
- race time Indicates time remaining in the race.
- 10. D lap time Indicates time gap to closest opponent.

- Press Start to advance to Title screen
- Press Start to advance to the Mode Select screen.

#### The modes are:

- Practice: Practice on the various courses.
   Learn all the turns.
- Time trial: Improve your time by racing against the clock on the course (and bike) of your choice. Unlike the Practice Mode you'll have the track all to yourself.
- Race Tour: This intense high-speed competition puts your skill and endurance to the ultimate test. Race 7 other bikers through all the courses. Top finishers can win the sponsors needed to move on to a higher class of machine. In a tour, the results from each race are tracked to determine the overall standing.
- 2P Race: Blast a buddy off the track with this fierce head-to-head racing mode.
- Options: This mode lets you set control options. You can reverse the gear shift control, the steering control, switch to "real time," or turn "Hit" on.



## Selecting a Mode:

- Press Control Pad up/down to highlight the mode you wish to play
- Press Start.

Hint: In the screens before the race, pressing B will return you to the previous screen, or the previous choice (on screens where more than one choice is made.)

### Name entry

Let 'em know who you are!



- Press the Control Pad to select the letter you wish to enter
- Press A or Y to enter the letter
- When finished press Start or position the arrow over END and hit A.

If you make a mistake, position the arrow over "DEL" then press A or Y to delete the last letter you entered.

#### **Time Select**



This is where you choose the duration of the race(s). The races take place in "game time" which is faster than actual time. If you wish to switch to actual time, you can do so in the Options mode. Eight hour races are endurance racing at its most brutal—all day and into the night.

#### The time choices are:

- 15 minutes
- 30 minutes
- 60 minutes
- 8 hours

#### To select time:

- Control Pad up/down to highlight the race duration you want
- Press A, Y, or Start to enter your choice and move on to Course Selection.

#### **Course Selection**



The Course Selection screen shows the five courses you'll be racing on. Study the courses and you'll know when to nail the brakes and when to hammer the throttle. On a Race Tour you must be a top finisher on each track before you can advance to the next one. If you are beginning a Race Tour you will start with A course. When this is the case, A course will be highlighted and no other options are available to you

### Selecting a Course:

- Press Control Pad up/down to highlight the course you wish to race
- Press Start, A, or Y.

#### Choose Machine

This screen lets you choose the motorcycle you will ride for the race ahead. Pick a wicked bike that fits the track you'll be racing on. The flashing arrows indicate which choice is being made. Four choices are made in this screen: class of bike, characteristics of the bike, automatic or



manual transmission, and the color of the bike. You can begin the race at any time by pressing Start.

The first choice is the class of bike you'll be riding (Note: You do not choose class in Race Tour.)

## Selecting the Class of bike:

- Press Control Pad left/right to light up the class you want
- Press Y or A.

Hint: If you want to go back to a choice you've already passed press B.



Now select your ride. Choose your transmission If you choose an automatic the gears will shift automatically as your speed changes. If you go for the manual, you'll have to use the Control Pad to rocket up and down through the gears. At the bottom of the screen an information box tells you how the highlighted bike rates. The rating system is:

- 5 Superior
- A Excellent
- **B** Good
- C Satisfactory

Bikes with various strengths are available in both manual and automatic models. Take your pick of acceleration, speed, and cornering ability.

## To select your bike:

- Press Control Pad up/down to highlight the bike of your choice
- Press A or Y.

## Now pick the color of your ride:

- Press Control Pad left/right to change to the next color
- When the color you want is pictured, hit A, Y, or Start and the race will begin!



## RACE TOWRS: \_\_\_\_ GO FOR THE GLORY

A Race Tour is a brutal endurance challenge. See if you've got what it takes to rank with the world's best



### Starting a Race Tour:

- Highlight Race Tour on the Mode Select screen
- Press Start
- Press Control Pad up/down to highlight Start
- Press Start
- Follow "Gearing up for a Race" procedure.

You have the option of starting a new Race Tour or continuing one already in progress. If you have passwords you earned in previous races, you can continue that tour with your standing intact.

## Pit Stop:

When your tire and fuel indicators light up, it's time to make a pit stop. Enter the small area to the right of the start/finish line, come to a stop and press button X. Press button X again when you are done pitting.

## RACE TOURS: GO FOR THE GLORY

## Continuing a Race Tour with a Password

- From the Mode Select screen highlight "Race Tour"
- Press Start
- From the Start screen use the Control Pad down to highlight PASSWORD
- Press Start to advance to the Password screen
- Press Control Pad to position arrow over needed character
- When arrow is in place, press A
- Enter all characters of the password
- When password is complete move arrow over END
- Press Start.

Once the password is entered you will advance to the Name Entry screen. Follow the same Name Entry procedure described in "Gearing up for a Race."

After Name Entry you w.il advance to the Status screen that will show your rank and points in the races of the ongoing race tour Press Start to advance to the Course screen. In a Race Tour you can't choose the course. Courses must be completed in order.

## RACE TOURS: SO FOR THE GLORY

### Pause/Retire During a Race Tour

To pause the action press
Select. The Pause/Retire
window will appear. To make
a selection press the Control
Pad left/right to highlight Retire.
Press Start, A, or Y to enter your
choice. If you choose to retire
you will be shown the race
results and given the opportunity to try again (RETRY.)



#### After the Race and Into the Pits

After you've completed a race, your rank and the number of laps you completed will flash on the screen. Compare your score to all the competitors.

### The screen will show:

- ranking for the race
- number of laps
- average lap times



Press Start to advance to the Ranking screen.

## RACE TOURS: GO FOR THE GLORY

For each race your finish determines the number of points you receive. These points added together determine your ranking on the Race Tour. The Ranking screen shows the ranking for all the races to date. Your cumulative points for the tour will be in the right column. Press Start to advance to the next screen.

#### Rank Screen:



Next, indicate whether you will try this course again or move on to the next race. If you try again, the results from the race you just finished will be thrown away. If you go on to the next race, the ranking you just saw in the results screen will become your official score for the Race Tour

#### **Retry or Next:**

- Press Control Pad up/down to highlight Retry or Next
- Press Start to enter your selection.

## TIME TRIAL: RACING THE CLOCK

From the Mode Entry screen select TIME TRIAL, then press Start to advance to the Course screen. Since this is a time trial, you are eligible to race on any of the five courses. Follow the procedure described in "Gearing up for a Race." You can ride any bike you choose in a time trial.

## Pausing (when not in a Race Tour)

- Press Select to Pause
- Press Control Pad right/left to select "Try Again" or "End"
- Press Start.

If you choose RETRY, the trial will start again from where you paused it. If you select END you will return to the Course screen.

## PRACTICE

A practice race is just like a real race except that the results aren't saved and you can race on any course you choose, using any bixe you choose. Ride with the big boys—if you can!

### For a practice race:

- From the Mode Select screen press Control Pad up/down to highlight Practice
- Follow the procedure described in "Gearing up for a Race."

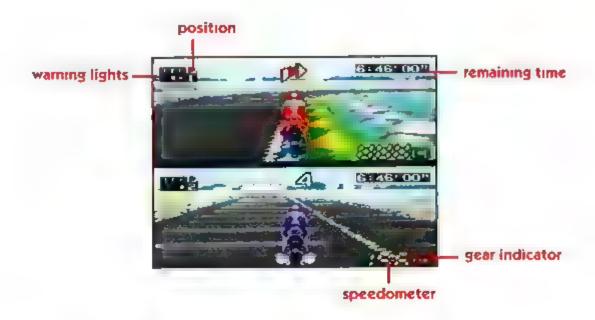
After the race you will see the results; press Start to move on. The Time Select screen will then let you choose the duration of your next practice session. Press B to return to the Mode Select screen.

## TWO PLAYER RACE: ENEAD ACTION!

### For a two player race:

- From the Mode Select screen press Control Pad up/down to highlight 2P Race
- Press Start.

Getting ready for a two player race is like getting ready for other races (see "Gearing up for a Race") but both players need to enter their names and choose their bikes



- position
- warning lights (tire, brake pads, fuel)
- remaining time
- speedometer
- gear indicator

## OPTIONS =

Suzuka 8 Hours gives you several options you can change. To change options, press Start when Options is highlighted on the Mode Select screen to advance to the Options screen. Press the Control Pad up/down to highlight the option you wish to change. Press the Y button to select the highlighted Option. Press Control Pad up/down to change the setting of the option.



Gear: You can choose how to shift gears on bikes with

manual transmissions. The default is to press the Control Pad up to shift up and down to shift down.

Steering: You can choose if the Control Pad or the Left and

Right buttons are for lean and hang.

Time: Choose from "Game Time" or "Real Time." Game time

is faster than real time.

Hit: The last option is HIT on or off. The default is off.

When you turn Hit on, you can hit the other

riders in a race.

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